
BRADY LOVELL

OBJECTIVE

To take employment with a company that pushes the status quo with a workforce of skillful and energetic people who enjoy what they do.

EDUCATION

Southern Utah University
B.A. Communication-June 1998
Advertising Emphasis / Art Minor

EXPERIENCE

Graphic Designer—Seastone
April 2018-current
Packaging design, production and illustration.

Graphic Designer—Doodlebug Design
February 2007-July 2011, June 2017-current
Packaging & product design, illustration,
catalog design, publication / advertising
collateral, pre-press, and photography.

Licensing Illustrator—WildWorks
October 2015-June 2017
Create art assets for licensing merchandise,
design educational and event collateral, packaging
and publication design.

Art Director—Fat Tabby Studio
April 2011-current
Graphic and surface design and illustration.

Graphic Artist/Production Designer—Durham Brands
February-August 2012
Packaging and product design,
web graphics and photography.

Graphic Designer—CKmedia
November 2005-February 2007
Magazine and publication layouts,
illustration, production, and font design.

SKILLS

Proficient in Adobe Creative Suite; Illustrator,
InDesign, Photoshop, Dreamweaver, and Microsoft
Office. Experience in Wordpress, HTML and CSS.